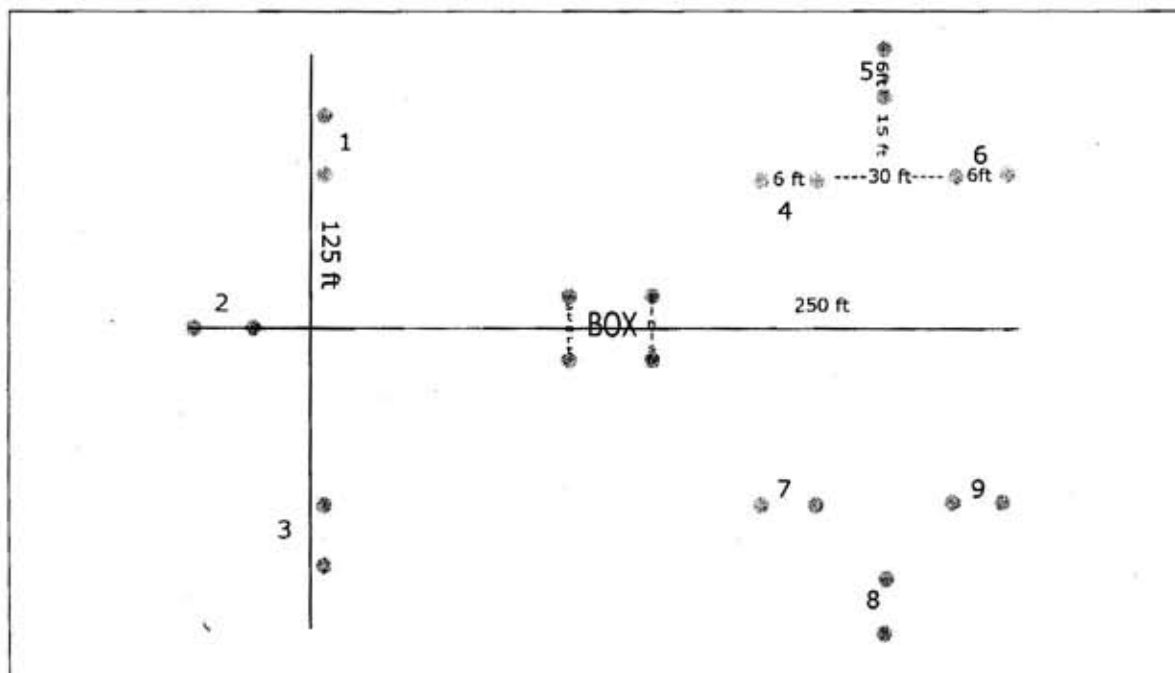


## Scurry Challenge course:



*Measurements shown are approximate and may differ depending upon the size of the arena. The starting box is 10' wide and 15'-20' long. The numbered dots are cones, but the cone sets are not numbered in the arena.*

### Class Procedure:

You are to enter the arena at a walk, you are allowed a few minutes to move around the course at any pace you please, but do not go through cones. Once you are ready you walk your equine inside the box & tell the timer you are ready. Once your horses' nose passes over the line at the front of the box, the time starts. You track right to cone 1 and drive the course in the pattern shown. No cones are numbered. If you knock a ball down you may finish the round, but you will not score a time. If you keep all balls up & pass through the last set of cones, you enter into the box once again from the rear. As your horses nose passes over the rear line of the box the timer stops the clock. That time is counter as "one" of your times. But you must come to a full halt & stand your equine inside the box for 5 full seconds. If your equine steps outside the box for any reason within the 5 seconds your time will not count. After 5 seconds you can walk out of the box and when ready you can re-enter the box again for your second run. All the same rules for round one are the same for your 2nd round. Your best time is counted as your final time. After your second round you leave the ring at a walk please.